

Acoustic Plaster Ceilings

Product data sheet 105

Technical data



VoglToptec plaster base fleece

Description

The product "VoglToptec plaster base fleece" is a damp-proof glass fibre fleece.

Application area

As plaster base fleece for on-site lamination / wallpapering of perforated ceiling panels.

Execution

Processing by a specialist contractor according to the corresponding system descriptions.

Characteristics

Damp-proof, dimensionally stable, high wet strength, high air permeability

Composition

The product consists of glass fibres with defined fibre diameter and length, randomly arranged with longitudinal orientation, and reinforced with binding agents.

Thickness	Approx. 0.40 – 0.49 mm
Mass per unit area	Approx. 50 g/m ²
Processing	Wallpapering of ceiling surfaces according to the installation guide, double cut is recommended. Use a wallpaper smoother to push the plaster base fleece in. The surface can be subsequently smoothed with a wallpaper roll (foam rubber roll) to prevent bubble formation.
Cleaning the tools	Clean the tools using sufficient water or wipe them with a damp cloth immediately after use.
Delivery	As packed rolls, colour: white.
Storage	Store in original packaging; do not expose to direct sunlight.
Safety	Please see our safety data sheet for any further information about handling the product as well as its storage and disposal.
Notes	The information above serves to ensure the normal use of the product. Any deviating applications require prior consultation with the manufacturer. It is strongly recommended that wallpapering in the VoglToptec system should be executed only by specialist contractors that received training / instruction from Vogl Deckensysteme GmbH.

All data given in this product data sheet are based on our current state of technical knowledge and experience. They do not, however, constitute any assurance of product properties or a legally valid contractual relationship. We reserve the right to make changes which are in the interest of technological progress.